

Entry Kartu Bimbingan Tugas Akhir



NIM : 1811500303

Nama Mahasiswa : Achmad Putra Nurcahyo

Dosen Pembimbing : Dolly Virgian Shaka Yudha Sakti

Judul Skripsi : PENERAPAN METODE FINITE STATE MACHINE PADA GAME RPG
PENYELAMATAN DEWI SEKAR MENGGUNAKAN UNREAL
ENGINE 4 BERBASIS WINDOWS

Hari /
Tanggal /
Jam : 10/08/2023 03:29

Isikan Materi :

Simpan

Kartu Bimbingan Mahasiswa

No	Tanggal	Materi	Action
1	18-MAR-2023 15:42:34	Briefing TA	EDIT DELETE
2	29-MAR-2023 10:19:27	Bab I, Bab II dan Demo Program	EDIT DELETE
3	03-APR-2023 03:25:00	Bab III	EDIT DELETE
4	13-APR-2023 19:59:29	Bab III	EDIT DELETE
5	26-APR-2023 03:26:00	Bab III (Metode ATUMICSW)	EDIT DELETE
6	05-MAY-2023 10:10:51	Bab III	EDIT DELETE
7	16-MAY-2023 03:26:00	Bab IV	EDIT DELETE
8	19-MAY-2023 03:27:00	Bab III	EDIT DELETE
9	24-MAY-2023 10:01:24	Revisi Bab IV	EDIT DELETE
10	02-JUN-2023 03:27:00	Bab III	EDIT DELETE
11	13-JUN-2023 11:04:14	Pembuatan Jurnal	EDIT DELETE